



TOURNAMENT RULES

ONE TOURNAMENT VENUES UNDER THE JURISDICTION OF THE ENGLISH FOOTBALL ASSOCIATION

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ONE TOURNAMENT GENERAL TOURNAMENT RULES

The General Tournament Rules are applicable to all age sections.
Please read in conjunction with the appropriate Age Section Rules

1. The tournament is for club teams in the U6 to U13 age sections, who must be affiliated to a county or schools' football association. All clubs from outside England must have the permission of their home national association to attend the festival.
2. In accordance with FA rules, under the Elite Player Performance Pathway, boys who are currently registered with an FA Premier League or Football League Academy, and girls who are registered with a Regional Talent Club, are not permitted to participate in One Tournament 2018 events.
3. The format of the festival for each age section will be advised in the One Tournament Festival Format document, which will be circulated to all participating teams prior to the festival. Teams will normally play in groups on a league basis, with the top team(s) in each group going through to a final knock-out stage. This format may vary according to the total number of teams entered in each age group.
4. The duration of each game will be indicated in the One Tournament Festival Format document which will be circulated to all participating teams prior to the festival.
5. In all group matches, three points will be awarded for a win and one for a draw. In the event of a tie on points between two or more teams, then goal difference will decide group winners and runners-up. In the event of a tie on goal difference, group winners and runners-up will be determined by the team scoring the most goals in their group matches. In the event of a tie on goals scored, the results between the teams who are tied will be used to determine the group winners and runners up. In this situation, in the event of a tie on points between 2 or more teams, then goal difference will decide group winners and runners-up. In the event of a tie on goal difference, group winners and runners-up will be determined by the team scoring the most goals in the matches between the tied teams. If this does not separate the teams, then a penalty shoot-out will decide the group winners and runners-up, with each team taking three penalty kicks. If this results in a tie, the shoot-out will continue on a "sudden death" basis, with alternating penalty kicks, until a winner is found. This method of deciding matches by the taking of penalty kicks will be carried out in accordance with the International Football Association Board decision contained in the Laws of the Game.
6. Where the tournament format requires, teams qualifying from their group matches to go forward to the final stages, where the tournament will proceed on a straight knock-out basis. In these matches, in the event of the scores being level at the end of normal time, the winners will be determined by a penalty shoot-out. This method of deciding matches by the taking of penalty kicks will be carried out in accordance with the International Football Association Board decision contained in the Laws of the Game.
7. The winning team of each age group at each venue will receive a trophy which they will keep. The full squad of the winning team and runners up of each age group will receive individual trophies as a memento of the One Tournament Events 2017.
8. All players participating in One Tournament Events 2018 will receive a memento of the festival.

9. In all age groups teams may choose to play on a non-competitive basis, while attending the Festival. Any team who select this option will be clearly highlighted as playing on a non-competitive basis and all their fixtures will be clearly marked as a 'friendly fixture'. Results will not be recorded for any friendly fixtures and will not be counted in the league table. Requests to play non-competitive football at any of our tournaments must be made in writing.
10. Official referees will be appointed for all tournament matches. They will be paid a fee for officiating at the festival by the One Tournament organising committee.
11. An official representative from team must report to the One Tournament Administration desk on arrival at the venue to register the team no earlier than 1 hour before tournament kick off
12. There will be a One Tournament match card for each fixture at the festival, which will be held by the match referee. After the fixture, the match card must be signed by both team managers and the referee to confirm the result. Referees should return the completed match card to a One Tournament Official immediately after each fixture.
13. All teams must be ready at the appointed time and venue of each match. Otherwise they will be liable to forfeit the match. A maximum of 5 minutes will be allowed in the event of unforeseen circumstances delaying a team, after which time their opponents will be entitled to claim the three points for a win in that match, with a 2-0 score line awarded.
14. All teams must have a change strip or bibs in the event of a colour clash, when the first named team in the fixture will be required to change.
15. Any cases of player misconduct during the tournament will be reported by referees to the appropriate County Football Association of the player concerned, or, in the case of teams from outside England, to the National Association to which that team belongs.
16. Each team will be held responsible for the behaviour of its parents and supporters on the touchline during tournament matches. Any cases of misconduct will be reported by referees, and will be dealt with by the committee and reported to the appropriate County and/or National Football Association.
17. In the event that a match is abandoned under any circumstances, the outcome of that match will be decided at a meeting of the One Tournament Festival Committee.
18. A player's age group refers to the age group in which he/she plays for the 2017/2018 season. This requires that he/she was under that age on August 31st 2017.
19. No player can be registered for the tournament in an age group that involves players who are two or more years older than himself/herself.
20. Mixed teams of boys and girls are permitted in all age groups at venues under the jurisdiction of the English Football Association.
21. A player can be registered for one team only in the tournament. Once his/her team has been eliminated, he/she can take no further part in the festival at any age group.
22. Any team found guilty of breaking rules 18 or 21 will be eliminated from the tournament.
23. Teams will be required to pay a Team Registration Fee to be registered for the One Tournament Festival of Football. Under no circumstances will the refund of Team Registration Fees be made to teams who withdraw from the tournament.
24. All players to be registered for One Tournament must be currently registered for that Club in their league at home, and teams should bring their own league registration documents (League ID cards) with them to One Tournament Events 2017 to prove that is the case.

Those teams who do not have access to league registration documents will be required to bring proof of players' dates of birth with them to the festival (copy of passport and copy of birth certificates are acceptable). Teams are also permitted a maximum of two "guest" players, providing that those players are of the correct age, and bring proof of their date of birth with them to the festival. Each team must complete the online One Tournament Player Registration Form, on which the Secretary of the Club will be required to certify that the name and date of birth quoted for each player is correct, if requested pre or post tournament. The completed One Tournament Player Registration Form will then be signed off by the One Tournament Events Committee. A copy of the Player Registration Form will be retained by the One Tournament Events Committee for the duration of the festival. In the event of a query about a player's age during the course of the festival, it will be investigated further by the committee in order to verify that his/her date of birth as shown on the Player Registration Form is correct. If this should prove that a false date of birth has been quoted, then the committee will report this to the County Football Association of the offending club, or in the case of foreign teams, their home International Football Association, for disciplinary action to be taken against that club. All committee copies of the Player Registration Form will be destroyed following the festival.

25. If a team wishes to make an official complaint, they must complete a One Tournament Complaint Form and hand it in to the One Tournament organisers at the pitches or the One Tournament Administration Desk at the venue on the day of the game. Official complaints can only be made on behalf of teams by nominated club officials, including Coaches, Secretaries, and Chairman etc. Parents cannot make a complaint on behalf of the team. The One Tournament Events Committee's decision on complaints will be final. Complaints relating to individual referee decisions will not be accepted.

26. At every One Tournament Competition a One Tournament Events Committee will be in place, comprising of One Tournament Officials. Representatives from participating clubs and match officials may also be co-opted to the One Tournament Events Committee if required.

27. The One Tournament Events Committee shall have the power to deal with any matters arising not provided for in these rules.

28. The One Tournament Events Committee reserves the right to amend these rules. However, no rule amendment can be made without prior notice to participating clubs, or during the actual tournament.

29. Public Liability Insurance covering 2018 One Tournament Events has been taken out by the tournament organisers, One Tournament Events CIC cannot accept liability for injuries to players or spectators, or loss of, or damage to property. One Tournament CIC cannot accept liability for damage to vehicles either driving to/from, or parked at the One Tournament venues. The committee strongly recommend that all participating clubs should take out appropriate insurance cover for their players and touring party.

30. If anyone is found causing wilful damage to property, the club associated with the offending person(s) will be responsible for him/her, and any damage caused. Should the players, officials or supporters of any team be found to be responsible for misconduct at the venue, that team would be liable to be expelled from the tournament, and required to leave the tournament, without refund, after a hearing before the One Tournament Events Committee.

31. All rules not covered above will be as per the F.A. Handbook.

32. The rules of One Tournament Football events are binding on all teams taking part.

33. Matches will be played under the rules of the International Football Associations Board (IFAB) (edition 2000) as far as no other article describes anything else. 5

5-A-SIDE TOURNAMENT RULES

U6 – U10 Age Sections

This guide provides the Laws for U6 – U10 age sections at One Tournament Events 2018.

Please also refer to pages 2 – 4 in the General Festival Rules section.

Unless otherwise specified in these rules, the Laws of Association Football will apply.

Law 1

Playing Area

The dimensions of the pitch, which must be rectangular, will be:

Maximum length: 40 yards

Maximum width: 30 yards

The penalty area will extend 9 yards from the goal line and will have a width of 16 yards. There will be no restrictions on the number of players allowed in the penalty area.

The penalty mark will be 7 yards from the goal line, opposite the centre of the goal.

Halfway Line

The field of play is divided into two halves by a halfway line. The centre mark is indicated at the mid-point of the halfway line. This is also used as the retreat line when restarting play with a goal kick.

Goal Size

The distance between the posts is 12ft and the distance between the lower edge of the cross bar and the ground is 6ft.

Law 2

The Ball

The ball should be size 3 for U6 - U8 and Size 4 for U9 – U10

It should be safe and made of leather or another suitable material

Law 3

Number of Players

The maximum number of players allowed on the pitch at any one time, including goalkeeper, is 5 players per team.

A match may not START if either team consists of fewer than four players. The minimum number of players in a team required for a match to continue is also four.

Players must play with and against players only from their own age range, as per Football Association and Competition rules. The age boundaries for each age section at the festival are detailed on the One Tournament Player Registration Form.

Each team must not have a squad greater than 8 players. Therefore, a maximum of 3 substitutes can be nominated for each fixture. Any number of substitutes may be used at any time with the permission of the referee. A player who has been replaced may return to the playing area as a substitute for another player.

It is recommended that, where possible, all team members should receive equal playing time, with a best practice recommendation of at least 50% per player for each game.

Law 4

Playing Equipment

Players must wear shin guards and goalkeepers must wear a distinguishing playing strip. Shin guards must be covered entirely by the socks. Players must wear the appropriate clothing dependant on the weather.

Correct footwear must be worn for the surface of the pitch e.g. no metal studs on artificial grass pitches.

Law 5

Referees

The Authority of the Referee

Each match is controlled by a referee who has full authority to enforce the Laws for Mini-Soccer in connection with the match to which they have been appointed.

Furthermore, referees should also recognise their role is to facilitate learning of the players, for example, allow young children to take a second attempt at a throw-in if the first is not within the Laws.

Law 6

Assistant Referees

Assistant referees are not required.

Law 7

Duration of the Game

The duration of each match will be detailed in the One Tournament Festival Format document. The half time interval must not exceed 5 minutes.

Law 8

Start and Restart of Play

Procedure

A kick-off is taken at the centre of the playing area to start the game and after a goal has been scored.

Opponents must be a minimum of 5 yards away from the ball and in their own half of the field. The ball must be played forward. In Mini-Soccer a goal cannot be scored directly from a start or restart of play.

Special Circumstances

A dropped ball to restart the match, after play has been temporarily stopped inside the penalty area, takes place on the penalty area line parallel to the goal line at the point nearest to where the ball was located when the play stopped. A goal cannot be scored direct from a dropped ball.

Law 9

Ball In and Out of Play

Normal rules apply, as per Laws of Association Football.

Law 10

Method of Scoring

Normal rules apply, as per Laws of Association Football. 7

Law 11

Offside

There is no offside.

Law 12

Fouls and Misconduct

Normal rules apply, as per Laws of Association Football.

However, in 5v5 Mini-Soccer all free kicks are direct.

A free kick is awarded to the opposing team if the goalkeeper:

- Takes more than 6 seconds to release the ball from his/her hands
- Touches the ball again with his/her hands after it has been released from his/her possession and has not touched any other player
- Touches the ball with his/her hands after it has been deliberately kicked to him/her by a team mate
- Touches the ball with his/her hands after he/she has received it directly from a throw in taken by a team mate

For all these offences, the free kick should be taken from the penalty area line, parallel with the goal line, at the nearest point to the offence.

Law 13

Free Kicks

For all free kicks opponents must be a minimum of 5 yards from the ball.

Law 14

Penalty Kicks

Normal rules apply, as per Laws of Association Football.

Position of the Ball and the Players

All players except the defending goalkeeper and kicker must be outside the penalty area and at least 5 yards from the penalty mark.

Law 15

Throw-ins

Normal rules apply, as per Laws of Association Football.

In addition, U6 and U8 children are permitted to roll the ball underarm with one or both hands into the field of play and it is the player's choice whether to do this.

The role of the referee is to also allow young players to learn the game. This may involve letting players take throw-ins again, if incorrect technique is used. The referee should ensure the same player attempts a second time, with guidance and help from the match official.

Law 16

Goal Kicks

Procedure

A player of the defending team kicks the ball from any point within the penalty area.

Opponents must retreat to their own half until the ball is in play. The defending team does not have to wait for the opposition to retreat and has the option to restart the game before should they choose to.

The ball is in play when it is kicked directly out of the penalty area.

Law 17

Corner Kicks

The opposing players must remain at least 5 yards from the ball until it is in play.

All other normal rules apply, as per Laws of Association Football.

7-A-SIDE TOURNAMENT RULES

U8, U9, U10, U11, U12, U13, U14, U15

This guide provides the Laws for U8 - U15 age sections at One Tournament 2018.

Please also refer to pages 2 - 4 in the General Festival Rules section.

Unless otherwise specified in these rules, the Laws of Association Football will apply.

Law 1

Playing Area

The dimensions of the pitch, which must be rectangular, will be:

Maximum length: 60 yards

Maximum width: 40 yards

The penalty area will extend 10 yards from the goal line and will have a width of 18 yards. There will be no restrictions on the number of players allowed in the penalty area.

The penalty mark will be 8 yards from the goal line, opposite the centre of the goal.

Halfway Line

The field of play is divided into two halves by a halfway line. The centre mark is indicated at the mid-point of the halfway line.

For Boys U9 and U10 age groups, the halfway line is also used as the retreat line when restarting play with a goal kick.

Goal Size

The distance between the posts is 12ft and the distance between the lower edge of the cross bar and the ground is 6ft.

Law 2

The Ball

- The ball should be size 3 for U8 – U9
- The ball should be size 4 for U10 - U14
- The ball should be size 5 for U15 and above
- It should be safe and made of leather or another suitable material

Law 3

Number of Players

The maximum number of players allowed on the pitch at any one time, including goalkeeper, is 7 players per team.

A match may not START if either team consists of fewer than five players. The minimum number of players in a team required for a match to CONTINUE is also five.

Players must play with and against players only from their own age range, as per Football Association and Competition rules. The age boundaries for each age section at the festival are detailed on the One Tournament Player Registration Form.

Each team must not have a squad greater than 11 players. Therefore, a maximum of 4 substitutes can be nominated for each fixture

Any number of substitutes may be used at any time with the permission of the referee. A player who has been replaced may return to the playing area as a substitute for another player.

It is recommended that, where possible, all team members should receive equal playing time, with a best practice recommendation of at least 50% per player for each game.

Law 4

Playing Equipment

Players must wear shin guards and goalkeepers must wear a distinguishing playing strip. Shin guards must be covered entirely by the socks.

Players must wear the appropriate clothing dependant on the weather.

Correct footwear must be worn for the surface of the pitch e.g. no metal studs on artificial grass pitches.

Law 5

Referees

The Authority of the Referee

Each match is controlled by a referee who has full authority to enforce the Laws for Mini-Soccer in connection with the match to which they have been appointed.

Law 6

Assistant Referees

Assistant referees are not required.

Law 7

Duration of the Game

The duration of each match will be detailed in the One Tournament Festival Format document. The half time interval must not exceed 5 minutes.

Law 8

Start and Restart of Play

Procedure

A kick-off is taken at the centre of the playing area to start the game and after a goal has been scored. Opponents must be a minimum 5 yards away from the ball and in their own half of the field. The ball must be played forward. In Mini-Soccer a goal cannot be scored directly from a start or restart of play.

Special Circumstances

A dropped ball to restart the match, after play has been temporarily stopped inside the penalty area, takes place on the penalty area line parallel to the goal line at the point nearest to where the ball was located when the play stopped. A goal cannot be scored direct from a dropped ball.

Law 9

Ball In and Out of Play

Normal rules apply, as per Laws of Association Football.

Law 10 Method of Scoring

Normal rules apply, as per Laws of Association Football.

Law 11

Offside

There is no offside.

Law 12

Fouls and Misconduct

Normal rules apply, as per Laws of Association Football.

However, in Mini-Soccer all free kicks are direct.

A free kick is awarded to the opposing team if the goalkeeper:

- Takes more than 6 seconds to release the ball from his/her hands
- Touches the ball again with his/her hands after it has been released from his/her possession and has not touched any other player
- Touches the ball with his/her hands after it has been deliberately kicked to him/her by a team mate
- Touches the ball with his/her hands after he/she has received it directly from a throw in taken by a team mate

For all these offences, the free kick should be taken from the penalty area line, parallel with the goal line, at the nearest point to the offence.

Law 13

Free Kicks

For all free kicks opponents must be a minimum of 5 yards from the ball.

Law 14

Penalty Kicks

Normal rules apply, as per Laws of Association Football.

Position of the Ball and the Players

All players except the defending goalkeeper and kicker must be outside the penalty area and at least 5 yards from the penalty mark.

Law 15

Throw-ins

Normal rules apply, as per Laws of Association Football.

Law 16

Goal Kicks

Procedure

A player of the defending team kicks the ball from any point within the penalty area.

For boys U9 and U10 age sections only, opponents must retreat to their own half until the ball is in play. The defending team does not have to wait for the opposition to retreat and has the option to restart the game before should they choose to.

The ball is in play when it is kicked directly out of the penalty area.

Law 17

Corner Kicks

The opposing players must remain at least 5 yards from the ball until it is in play.

All other normal rules apply, as per Laws of Association Football. 11

9-A-SIDE TOURNAMENT RULES

U10 - U15 Age Sections

This guide provides the Laws for U10 - U15s age sections at One Tournament 2018.

Please also refer to pages 2 - 4 in the General Festival Rules section.

Unless otherwise specified in these rules, the Laws of Association Football will apply.

Law 1

Playing Area

The dimensions of the pitch, which must be rectangular, will be:

Maximum length: 80 yards

Maximum width: 50 yards

The penalty area will extend 13 yards from the goal line and will have a width of 32 yards. The penalty mark will be 8 yards from the goal line, opposite the centre of the goal. (This can vary per tournament venue)

Halfway Line

The field of play is divided into two halves by a halfway line. The centre mark is indicated at the mid-point of the halfway line.

Goal Size

The distance between the posts is 16ft and the distance between the lower edge of the cross bar and the ground is 7ft.

Law 2

The Ball

- The ball should be size 4 for U10 – U14 and size 5 for U15 and above
- It should be safe and made of leather or another suitable material

Law 3

Number of Players

The maximum number of players allowed on the pitch at any one time, including goalkeeper, is 9 players per team.

A match may not START if either team consists of fewer than six players. The minimum number of players in a team required for a match to CONTINUE is also six.

Players must play with and against players only from their own age range, as per Football Association and Competition rules. The age boundaries for each age section at the festival are detailed on the One Tournament Player Registration Form.

A maximum of 5 substitutes can be nominated for each fixture. Any number of substitutes may be used at any time with the permission of the referee. A player who has been replaced may return to the playing area as a substitute for another player.

For all other substitution rules, the Laws of Association Football apply.

Law 4

Playing Equipment

Players must wear shin guards and goalkeepers must wear a distinguishing playing strip. Shin guards must be covered entirely by the socks.

Players must wear the appropriate clothing dependant on the weather.

Correct footwear must be worn for the surface of the pitch e.g. no metal studs on artificial grass pitches.

Law 5

Referees

The Authority of the Referee

Each match is controlled by a referee who has full authority to enforce the Laws for 9v9 Football in connection with the match to which they have been appointed.

The powers and duties of the referee are as per Laws of Association Football.

Law 6

Assistant Referees

Each team shall provide an assistant referee for each of their matches.

Law 7

Duration of the Game

The duration of each match will be detailed in the One Tournament Festival Format document.

Law 8

Start and Restart of Play

Opponents must be a minimum of 7 yards away from the ball and in their own half of the field. The ball must be played forward.

Normal rules apply, as per Laws of Association Football.

Law 9

Ball In and Out of Play

Normal rules apply, as per Laws of Association Football.

Law 10

Method of Scoring

Normal rules apply, as per Laws of Association Football.

Law 11

Offside

Normal rules apply, as per Laws of Association Football.

Law 12

Fouls and Misconduct Normal rules apply, as per Laws of Association Football.

Law 13

Free Kicks

For all free kicks opponents must be 10 yards from the ball.

Normal rules apply, as per Laws of Association Football.

Law 14

Penalty Kicks

Position of the Ball and the Players:

All players except the defending goalkeeper and kicker must be outside the penalty area and at least 7 yards from the penalty mark.

All other normal rules apply, as per Laws of Association Football.

Law 15

Throw-ins

Normal rules apply, as per Laws of Association Football.

Law 16

Goal Kicks

Normal rules apply, as per Laws of Association Football.

Law 17

Corner Kicks

Normal rules apply, as per Laws of Association Football. 14